

SANDIP KATEL

COMPUTER
ENGINEERING
STUDENT



PROFILE

As an aspiring Computer Engineering AI enthusiast, I am deeply fascinated by the intersection of technology, artificial intelligence, and innovation. My insatiable curiosity drives me to explore new horizons, continuously learn, and contribute meaningfully to the field. With a solid foundation in computer engineering principles and a hunger for knowledge, I am committed to making a positive impact through cutting-edge solutions.

EDUCATION

Bachelor in Computer Engineering

*Pulchowk Engineering Campus, IOE
Pulchowk, Lalitpur, Nepal*

2022 - Present

12th grade in Computer Science

*Kathmandu Model Secondary School
Bagbazar, Kathmandu, Nepal*

2019 - 2021

Secondary Education

*Shree Kedar Secondary School
Nechasalyan, Solukhumbu, Nepal*

2012 - 2019

PROJECTS

Nirogya

<https://github.com/sandipkatel/Nirogya---A-Personal-Health-Monitor>

- A Personal Health Monitoring Software
- Created using KIVY framework

Sudoku

<https://github.com/sandipkatel/Sudoku>

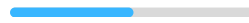
- A Classic Sudoku game in interactive way
- Created using SDL2 Library

SKILLS

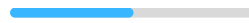
• Computer Programming



• Graphic Design



• Data Science



• Web Development



• Machine Learning & Artificial Intelligence



ADDITIONAL INVOLVEMENTS

Hackthons

Relevant Workshops

Research

Coding Competitions

LINKS



<https://github.com/sandipkatel>



<https://www.linkedin.com/in/sandip-katel-7904b9198/>

CONTACT



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